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FAVORITE FINAL FANTASY CHARACTER:			NILSA .
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> e have been teaming up with other companies. We was our #1 concern. Vinesauce Emerald profits by you to donate your money to the Pediatric Cancer t clear any cop

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# VINELINE

Ahoy, friends! Welcome to Vinesauce is HOPE's 5th annual charity event! You may notice that things look a little different (read: AMAZING) this year. With the help of many generous hands, you are now reading the very first issue of our brand new event magazine! Our staff has worked tirelessly to bring you an in-depth look at our extend-



ed cast of streamers, as well as stories and memories from the heart of our community. Check them out in that beautiful green column and give them a huge thank you for a job well done! Go on. THANK THEM. Done? Good, now go forth and tap straight into the VIEWER'S PULSE, where we feature personal anecdotes and recollections from our audience! Your voices were

heard and tallied; can you guess which games were mentioned the most? Follow the story of a brave 11-year-old girl named Ava in our PCRF HIGHLIGHT. Our combined efforts (that includes YOU!) help to support the Pediatric Cancer Research Foundation (PCRF), a non-profit organization that funds life-saving research and treatment for children with malignant disease. 100% of all donations and proceeds go toward helping kids and their families to both survive and thrive. Next. come with us on our own little odyssey with A TOUR OF THE KINGDOMS, where we'll meet our 12 streamers on this year's charity team and find out what really makes them tick! Discover their channels, their passions, and the games that continue to inspire them. You'll also find a generous supply of CONTENT sprinkled throughout, brought to you by our magazine staff. Above all, enjoy your time here! Take part in our three-day event from July 20-22, and tell a friend or family member what we're all about. Our potential to rise to the occasion and give hope to children in need is as limitless as the stars themselves...Up, up, and away!





#### **EVENT COORDINATOR**

Owl-in-Chief Hootey

#### **STREAMERS**

CMO

MentalJen

Gearomatic

RevScarecrow NorixWolfe

Imakuni

DesertP

Direboar

Limesalicious

Vargskelethor

Vinesauce

Allidoodles

natalietoday

(piergaming)

Mythi (Amanda) pierdeer

GreatZott

Computer Engineer Fred in Training

Editor/Key Grip
Modding Director/

Basic Pokémon?

Head Trash Gremlin Good Doggo Cricket Patrol

Broadcast Tech/ Lead Custodian

Electronic E-Sports Let's Player

Approval Officer
Senior Editor/
Catering

Meme Supreme

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likes jazz <------ shiningbind

chari

likes jazz <-----Super NNNNNN Developer

Comfy Wizard
Capri-sun Goddess
Please Hire Me
Junior Designer/

Senior Doofus

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One Tuff Puff AuraPuffs

41 52 47

50 4D the\_monotonist

# Contents SUMMER 2018





# SPECIAL FEATURES

# VIEWER'S PULSE ...... 3

Our readers' favorite video game memories

# **AVA'S JOURNEY ...... 7**

Our PCRF highlight reminds us what this is for

# A TOUR OF KINGDOMS ..... 9

Cpt. Vine Toad visits our streamers' homes

# THANK YOU ..... 23

We couldn't have done it without you

# **EVERY ISSUE**

# STATS

VIEWER'S STATISTICS ...... 5
CHARITY STATISTICS ...... 8

INFO
GAME REVIEW ......21



1 VINESAUCE IS HOPE



In our last issue, we asked you about your favorite gaming memories. We received hundreds of responses, including heartwarming family moments, motivational stories, and hilarious anecdotes. Here are just a few of our favorites!

My favourite/most memorable moment in gaming was when baby me was playing Pokémon Red and accidentally deleted Bulbasaur from the team. As I was wailing in tears, my mom asked me what was wrong and I said: "I deleted my green man".

#### Duartjinho

It's one of my earliest memories of playing games. My dad got me my first system: a DS Lite and New Super Mario Bros. He taught me to play and sparked my love for the Mario series and Nintendo in general. If it weren't for him playing Mario with me and swapping the DS between us with each lost life, I probably wouldn't have gotten into gaming.

James B.

As a kid, my grandpa and I played Ocarina of Time and Majora's Mask together. Due to some health issues, he couldn't hold a controller himself, so he'd tell me what to do in the game and I'd do it for him. We spent a lot of time arguing about whether or not walls could be bombed, but I wouldn't trade those hours for anything. It brought us a lot closer

together and I look back on those days very fondly.

desertghosts

Playing Secret of Mana with my mom. She'd play as Randi, and I'd switch between the Girl and the Sprite Child. I can fairly remember



**Ennuikal** 

shedding tears during the ending while my mom held me, rubbed my head, and said "Don't worry, look see he's still there" when the ending image with the sprite in the tree popped up. I wish I could play Seiken Densetsu 3 with her...

Plasma



BigBowly

I was young, maybe seven or eight. My favorite game at the time was Chibi-Robo on the Gamecube. I got to the final boss, and I was hyped. I was standing up, screaming "GET OUT OF MY HOUSE" as I fought the boss.

fairyhamet

When I was young, my father would take me out of bed, early in the morning on Sunday, and bring me downstairs. I'd wake up on the couch to him playing The Legend of Zelda: Ocarina of Time on our Nintendo 64. My mom would be making pancakes and bacon, so the whole house smelled good. These memories are a large part of why I'm a gamer today; I love the warm, homey feeling video games give me, reminding me of the simpler times.

Elek K.

Persona 3. Dark-themed games have always been a favourite of mine, but P3 brought out aspects of the theme without making it seem unnatural. Its heavy ideals on finding one's place in the world, or to keep fighting when it seems rough, is a beautiful life lesson that's impacted me into

becoming who I am.

SarakuMori

When I was 8 years old, me and my brother got Animal Crossing for the GameCube with high hopes. My mom, who was unemployed at the time, made her own save file and played while we were at school. She donated every item to the museum, took every event item, and paid off her loan before us, getting her a gold statue, which was a metaphorical middle finger to me and my brother. Savage, mom.

**BurgerDog** 

I loved sneaking through the wide open levels in the old Thief games. I was young and didn't actually complete the games until much later, but my sister used to sit with me and watch. I named my second child Garrett because of the fond memories of how my dad introduced me to gaming.

**Gamervomitpanda** 

Probably anytime my younger sister wanted to play a game with me on the PS2. I would give her another controller and tell her she was player 2, but the controller wouldn't even be on. She was so confident in thinking that she was actually doing something by mashing the buttons randomly!

Soviam

Sitting down and playing the entirety of the TimeSplitters games with my older brother. We didn't really get along too well at the time and we usually played wildly different games. But when we discovered TimeSplitters 2 and Future Perfect, we finally had something that we could easily bond over and enjoy for hours.

Jared C.

My best friend as a kid had this terrible disease, which made him go blind. I would rent Pokémon Stadium 2 (which didn't come with a transfer pack) and allow him to pick the rental Pokémon for me randomly. I would then try to use the party he selected for me to beat the gym leaders. It made him feel involved and in a way, made him feel like he was playing the video game as well, despite not being able to see.

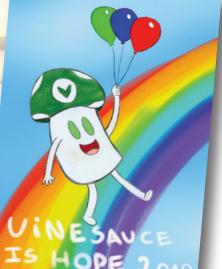
TheNickster15

I remember the first game I ever got to play by myself was Super Metroid. This dark and alien world, paired with the ominous and sometimes scary music really hooked me as a kid. Games have been an integral part of my life ever since, as a medium for feeling and as a wonderful community

Mawhile



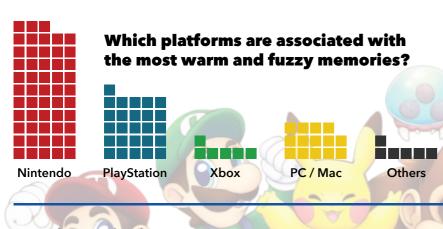
experience.



crispykringles Crispykringles

3 VINESAUCE IS HOPE

#### STAT SCREEN



**Over 50%** of viewers agreed on **Nintendo** followed by **Playstation** with 26%

Most featured video game genres

**Platformers** 

**Adventure Games** 

**Role-Playing Games** 

Action

Shooters

Simulations / Strategy

**Fighting Games** 

Rhythm / Music Gam

with friends

Don't see your letter in this edition of Viewer's Pulse?

Don't worry! We regularly publish responses, so look out for our next issue!

Graphical results may slightly vary in values. Entries after July 4th were not included in the viewer stats Out of all 793 submissions. people mentioned 173 different games. Those have been categorized in the left graph.

Many of our readers consider video games to be both a fun distraction and time sink, but also a fascinating hobby.

were the most mentioned games.

Video games are always fun with other people. Would you rather play with friends or family?

70% with the family



Critics **Players** both and Sponge" "Bullet agree: marks yet another high in the innovative shooting genre.

Assume the role of Sponge, a mustachioed loner who finds himself in the fictional lands of the mushroom desert, getting into one conflict after another. drawn

Find yourself riddled by bullets in heated gun fights, defend the innocent from hordes of enemies, and finally make your escape in an epic aircraft sequence.

The "State Of Art" Eye-popping graphics unlike anything you've seen, a quality soundtrack beefy CD designed blow your eardrums away, and many hours of buttonmashing gameplay all seal the deal in one 24meg cartridge.

Reserve your copy now at your local video game retailer!







One of the best [...] games of the year VideoGameDot, June 1995

played this game many hours ComputerGems, May 1995





http://scumsoft.games

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Story told by Andreae, Ava's mother

Ava is a spunky yet shy 11-year-old who has fought Acute Lymphoblastic Leukemia (A.L.L.) for the past five years. Just this month (June 2018), she completed her last treatment and was able to have her port removed - a giant step forward for a child who loves to try everything. Soon she will be able to try swimming, the beach, and even a water park. Cancer keeps these kids from the childhood they deserve. Ava can't wait to get started on a few things!

This period of time is both exciting and terrifying. The first time she was able to get near this important milestone in her treatment protocol, and had only two months of chemotherapy left, she relapsed. This was devastating to Ava and her family. This time, they waited until the very end to celebrate, and will even delay that until post-scan results are complete. Ava's outlook is favorable, but will still need a bit of time to know for sure, especially with the first relapse.

Ava was fortunate to have a kind of cancer for which there is extensive pediatric cancer research already – which became even more critical when she relapsed! Every relapse seriously reduces a child's chances of survival and increases the risks of side effects and complications.

Now the game changes to a waiting game...scan - hold your breath - results - wait - scan - hold your breath - results - wait - and so on. But we are making progress.

Hi, my name is Andreae and my daughter is a five-year fighter against childhood cancer, specifically A.L.L. In September of 2013, I had noticed that Ava seemed a little off. She was six years old and beginning first grade, and she

just wasn't acting like herself. She was having nightly pains all over her body and low-grade fevers that just wouldn't go away. At one point, she couldn't even walk from the bone pain. I knew something was wrong. After many trips to the pediatrician's office (once with Ava limp in my arms and white as a ghost), we were told that what she had, in fact, was cancer.

Local hospital tests confirmed

that she had leukemia, and the very next day, we were sent to Miller Children's Hospital where our whirlwind of a journey started. Initially, Ava came in as a "standard risk" cancer patient, but after a battery of tests that lasted for weeks, we discovered that she had a genetic mutation called "iAMP21" which accounts for only 2% of children with A.L.L. Ava failed to completely clear the cancer after her induction phase, so she was moved from standard to VERY high risk. My heart absolutely sank. Ava was very sick, and spent almost a week per month in the hospital because her immune system was so fragile from the newer, higher doses of chemotherapy. Two months shy of finishing her treatment, she relapsed.

The relapse treatment was absolutely brutal: She lost her



Ava had an awful five years, but as we approached the end of treatment, I felt hopeful that Ava would be able to make it out this time. On June 19th, she did just that. She completed her cancer treatment, and I look forward to the five-year mark when we can say that Ava is actually cured. I hope that one day there will be a cure, but for now, I will hope for less toxic treatments for our children so that they can enjoy more of their childhood. So much of Ava's childhood was taken away from her. If I can get just one or two people to spread the word to a few of their friends about childhood cancer awareness, I'll know that I have done my job. You never think it will happen to your child until it does.



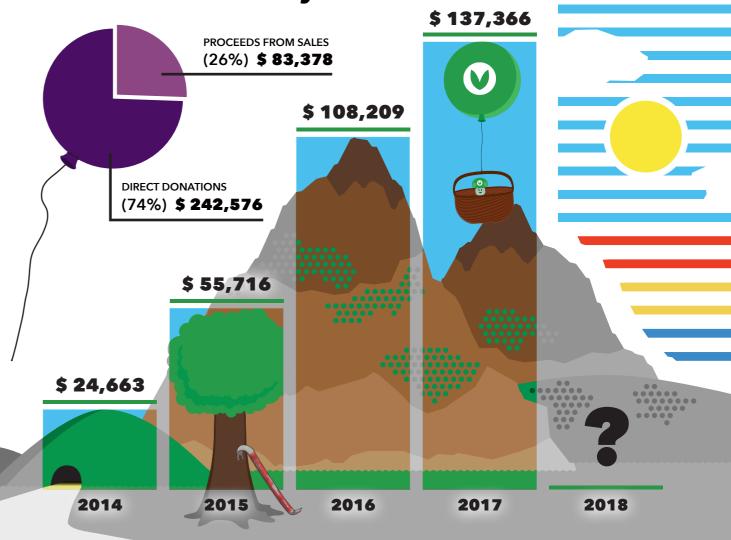


# Our support is defined by the scope of your generous spirit and the years you've helped give back to children in need.

Since 2014, our annual charity event has helped to raise money for the Pediatric Cancer Research Foundation, a non-profit organization that works to improve the care, quality of life, and survival rates of children with malignant diseases. Cancer continues to rob our children of precious time, replacing their joyful experiences of childhood with extended hospital visits and chemotherapy treatments. With a worldwide average of a child being diagnosed with cancer every 3 minutes, chances are that you know someone, directly or otherwise, that has been affected by the horrors of this disease.

Our milestones and our successes each year are solely determined by the amazing community members that come together to donate their time, support, and love to PCRF's cause. Your contributions, regardless of size or otherwise, make a huge difference in the lives of these young patients and their families. Thank you so much for being a part of Vinesauce is HOPE, and for helping to give that HOPE back to those that need it the most.

# \$ 325,954 raised for pediatric cancer research and it's all thanks to you!



# ingdom



#### **THREE WORDS TO DESCRIBE YOU?**

Skeletal Soup Sandwich





#### WHY IS THE EVENT IMPORTANT?

Cancer is cruel, unfair, and has the ability to impact anyone including the youngest and most vulnerable. I think it is important to come together as a community for a common goal and provide support to those who fight to stop cancer. That's a goal we can all appreciate.





#### **MEMORABLE STREAM MOMENT?**

I held an essay contest that required the contestants to write about whether anime should exist or not.



and VR

#### **FAVORITE GAME?**

Tyrian: I like shooty space games and Tyrian is as shooty and spacey as it gets.

**FAVORITE GAME GENRE?** 

Shooty Space Games, RPGs, FPS,



#### **OTHER HOBBIES?**

Metal detecting, talking about business, writing anonymous food reviews







@Greatzott



twitch.tv/greatzott





#### WHY IS THE EVENT IMPORTANT?

Cancer runs in my family. I have had several scares involving cancer with friends and family. I never met my father's entire side of the family because of cancer. Being a part of something that I feel can make a difference in helping fight this disease gives me hope.





#### MEMORABLE STREAM MOMENT?

Marathoning Sonic '06 for 20 hours straight on Thanksgiving and my PS3's disc drive actually breaking as a result of the stream. In the middle of the stream, it even stopped reading the disc and then crashed in a really bizarre way. Once the stream was over, that disc drive never worked again and I had to teach myself how to repair a PS3.

@desertpogona

twitch.tv/desertp

desertpogona



#### **FAVORITE GAME?**

Xenogears: Possibly the most ambitious RPG ever made, in my opinion. Not only was this game's story incredibly in-depth and complex, but it also was captivating as well as impactful. I strongly feel Xenogears raised the bar for what stories could be in video games, as its story, its themes, and its characters were eventually repurposed as the basis for many elements of Final Fantasy VII. The world of Xenogears feels very alive and fully fleshed out, and it's the world, the characters, and the truckloads of lore and world-building that really make this game my favorite.



#### **FAVORITE GAME GENRE?**

RPGs of all kinds. Games with a good story. Weird games. Retro games. Roguelikes. Action and Adventure.



Building computers, drawing, and teaching myself audio engineering! I am also really passionate about the study of exotic animals, like reptiles and amphibians. I went to school for it!





#### THREE WORDS TO DESCRIBE YOU?

Coffee Powered Herpetologist





#### **MEMORABLE STREAM MOMENT?**

Any scare ever. I've been scared by everything from spiders and sharks to LEGO® blocks and my own allies. My original Alien: Isolation stream is probably the best example of this.



#### **OTHER HOBBIES?**

Singing, voice acting, reading.



#### **FAVORITE GAME GENRE?**

Action, RPGs, MMO





# **FAVORITE GAME?**

Bayonetta!





#### **THREE WORDS TO DESCRIBE YOU?**

easily frightened small



#### WHY IS THE EVENT IMPORTANT?

I've lost family and friends to cancer and, most recently, my ferret was diagnosed with a form of cancer as well. I'm tired of the heartbreak and suffering caused by cancer.



# @limesalicious





@Gearomatic



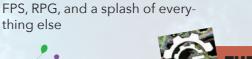
thing else

**▶** GearomaticGames



#### MEMORABLE STREAM MOMENTS

Pulling some sick air in L.A. Noire. I intended to just go off a ramp, but I bounced off the top of an unfinished house and went flying into a cutscene. But any glitches I usually love.



#### THREE WORDS TO DESCRIBE YOU?

Pretty normal kid



# **FAVORITE GAME?**

Fallout 3: I tried to play it twice before it clicked. When it did... boy, did it change what my thoughts on what a video game should be.



OTHER HOBBIES?

Electronics, Audio, Pathfinder, Models, anything that has me

working with my hands

### WHY IS THE EVENT IMPORTANT?

It's a good cause. I lost all four of my grandparents to cancer, so I can't imagine losing a child or sibling at such a young age.













#### **FAVORITE GAME?**

NieR: Automata is, without a doubt, my favorite game of all time. Yoko Taro's poignant writing, paired with improved gameplay from Platinum Games, and a tonally rich and integral soundtrack composed by Keichii Okabe, all comes together in one of the most intelligent, thought provoking, and FUN experiences of all time. There are few days that I don't think about NieR.



#### WHY IS THE EVENT IMPORTANT?

Cancer is cruel, frightening, and unfortunately part of all of our lives. I have lost many family members and friends to cancer, and my grandfather is currently dealing with advanced mesothelioma.



## **FAVORITE GAME GENRE?**

RPGs, spectacle fighters, narrative-driven, horror, visual novels



**OTHER HOBBIES?** 

crying, overthinking.

**THREE WORDS TO DESCRIBE YOU?** 

DEEP&DARK&FANTASIES

Cosplay, woodworking, art,

anime, hiking, working out,

#### **MEMORABLE STREAM MOMENT?**

It's really difficult to pick out a single moment for me. Any time I get to spend with my friends, whether it be on GMOD, FFXIV, or anything else, is incredibly important to me. These are the moments that really stick with me and why I like to stream.







@Direboar



twitch.tv/direboar





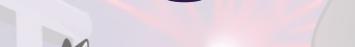


twitch.tv/norixwolfe



NorixWolfe





The sheer amount of people coming together to raise an amazing amount of money for a cause like this is something I'll always remember year after year. It means so much to me how supportive and awesome everyone is. <3

WHY IS THE EVENT IMPORTANT?



#### no matter how many times I return to it, I always get swept up in the story and fall in love with the characters all over again. Plus, Wolf Link and Midna make a fantastic duo no one can compete with.

The Legend of Zelda: Twilight Prin-

cess has always stood out to me;

#### FAVORITE GAME GENRE?

Action/Adventure, Real Time Strategy, Tabletop, and a dash of RPG



My birthday cooking stream where I baked a Mountain Dew™ cake, and cooked a Doritos®-themed burger consisting of Doritos®, grilled cheese "buns", Doritos®, Guy Fieri's Root Beer BBQ Sauce®, and more Doritos®. I washed it down with a can of Lemon-Lime Mountain Dew™.

#### **OTHER HOBBIES?**

Programming, building weird websites, D&D (5e of course), crying over anime, going to conventions, and eating bad food.





#### HREE WORDS TO DESCRIBE YOU?

Adventuring Furry Programmer

13 VINESAUCE IS HOPE SUMMER 2018 14



# AVORITE GAME?

Jet Set Radio Future: I was hooked on the game since its commercial. A futuristic, cyberpunk-esque themed Tokyo overrun by gangs that use art to fight against each other, but ultimately band together to fight against the true villain: the corrupt government. The stylish design, diverse & charming characters, "easy to start, hard to master" gameplay and AMAZING music immersed me into the world. It's just one of those games that makes me replay it at least once every year.



#### MEMORABLE STREAM MOMENT?

Making my mother and grandma try to beat the first level of Donkey Kong Arcade for the very first charity event!





#### OTHER HOBBIES?

Tabletop, Cosplay, Drawing, Voice Acting, Speedrunning, Being a 12-year-old eternally



#### THREE WORDS TO DESCRIBE YOU?

Soft Fluffy Satan



# **AVORITE GAME GENRE?**

Platformers, RPGs, Action/Adventure, Monster Raising, Collect-a-thons





Being disabled since 12 years old makes me sympathize with kids going through these illnesses. No one deserves to have their childhood or lives taken away because of cancer. So, let's fight cancer to give the kids another chance!







imakunifullstreams



#### **FAVORITE GAME GENRE?**

Action, Rooty Tooty Shooties, Adventure, Weird Games



#### **FAVORITE GAME?**

Chrono Trigger: I could go on forever about the music, the visuals, the pacing, the characters and the cool battle system, but instead I'll just say that Chrono Trigger is in a class of its own.



#### **MEMORABLE STREAM MOMENT?**

Playing Breath of the Wild for the first time and never wanting to stop playing. That whole 100+ hour playthrough might be my favorite stream I've ever done.



#### **OTHER HOBBIES?**

Them guitar.



#### WHY IS THE EVENT IMPORTANT?

This event brings people together for a cause I really believe in. There's too much division in the world, on the internet, in the Twitch chat. This event gives us reason to work towards a common goal that we can all get behind... eliminating suffering due to cancer.







#### **THREE WORDS TO DESCRIBE YOU?**

Punished "Venom" Snake

redvoxband.com

@VinnyVinesauce

twitch.tv/vinesauce

vinesauce

15 VINESAUCE IS HOPE



#### WHY IS THE EVENT IMPORTANT?

I've endured several tragic losses in my life due to cancer and I pray no one has to experience the suffering that I've witnessed. For those that have, I'm here for you. For those that haven't, I'm here fighting in hopes you never will. My stream is always dedicated to my mother who I know is watching over all of us. I think she would be very proud.



**MEMORABLE STREAM MOMENT?** 

Harry Mason's Sexy Halloween Disco Party. If you don't



#### **OTHER HOBBIES?**

Singing, Voice acting, Drawing



#### **THREE WORDS TO DESCRIBE YOU?**

Sassy Stream Mom



#### **FAVORITE GAME GENRE?**

JRPGS, MMOs, & Simulation



#### **FAVORITE GAME?**

know, then maybe you never will!

Okami: I adore everything from the stylistic graphical aesthetic to the goofy lovable characters. The gameplay is satisfying, the storyline sweet, and the OST to die for.







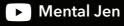




@Mentaljen



u twitch.tv/mentaljen



t mentaljen







twitch.tv/Fred



fredrick\_gaming



▶ freddyt09



#### **MEMORABLE STREAM MOMENT?**

Playing Resident Evil 1 (the DS version) and Chris managing to die from stabbing himself in the finger/ knife mini-game. It was just kind of amusing; being attacked by hideous monsters? No problem! Accidentally stabbing yourself? GG no re.



#### **OTHER HOBBIES?**

Computer engineering student, game collector, Yu-Gi-Oh! player







# **FAVORITE GAME?**

Grandia: It was one of the first RPGs I played. I semi-knew what I was doing, but I played it originally on a demo disc and eventually got a full copy. It holds a lot of good memories for me, amazing and touching music, and has a pretty feel-good/fun story throughout.



#### **THREE WORDS TO DESCRIBE YOU?**

BurgerKing™ Foot Lettuce



#### WHY IS THE EVENT IMPORTANT?

This event is important to me because it allows me to be part of something bigger than myself, and to see the community working hard together for a great cause!





No Pineapple Please





#### WHY IS THE EVENT IMPORTANT?

An amazing group of people streaming together for an amazing cause. The extra good stuff that's reserved for this event is like a stream Christmas in a way. The highlight of my year and to many others as well. This event makes me proud to stream.



**FAVORITE GAME?** 

sphere, characters and gameplay.

has an incredible modding scene.

Defined my love for the FPS genre

Introduced me to modding, still

**FAVORITE GAME GENRE?** 

FPS, fighting, and boring fishing



#### **MEMORABLE STREAM MOMENT?**

Crashing every Rollercoaster Tycoon 2 server I went on, along with chat.



# for many years to come.

My band (Scythelord), exotic food & cultures, battle jackets, bootleg



culture

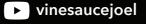






## @joel\_vinesauce









#### **FAVORITE GAME GENRE?**

Simulation, Card Games, Weird stuff





#### **FAVORITE GAME?**

Dark Souls





#### **MEMORABLE STREAM MOMENT?**

SpongeBob Boat-o-Cross charity stream.



#### **OTHER HOBBIES?**

Painting, Drawing, Being a



#### WHY IS THE EVENT IMPORTANT?

Cancer sucks and I've lost family and friends to it. I'm going to do everything in my power to make sure children don't have to deal with it. No one should have to deal with cancer, especially children.







#### **THREE WORDS TO DESCRIBE YOU?**

**Punk Bob Ross** 



@Rev\_Scarecrow

twitch.tv/revscarecrow

# Scumsoft's newest game:

# VineToad's Treasureland Adventure.

Scumsoft has always taken pride at 'flipping the bird' at their players. But have they finally changed their ways?

When you think of Scumsoft, the first thing that comes to mind is their penchant for giving players the worst gaming experience they could possibly have. However, their newest game, *VineToad's Treasureland Adventure*, has taken quite a different turn. Rather than lock the gameplay behind microtransactions, such as their infamous "loot box levels", they've released a nice, lighthearted RPG explorative experience with puzzles, a heartwarming story and bright, bold DLC-free colours.

VineToad's Treasureland Adventure follows the adventures of a plucky green Toad as he travels across a series of kingdoms in need of help searching for their lost items. Each kingdom represents a different theme, from Country to Coast, and everything in-between. Each ruler of their respective kingdom has a precious item that has gone missing, and it's up to Captain VineToad to recover them and restore the kingdoms to prosperity. The game blends simple storytelling with puzzle solving and challenges that encourage the players to work together in tandem to overcome such obstacles. The player (Captain VineToad) will arrive at their destination. After seeking out the island's ruler and hearing their wish to recover their lost item, they will have to solve a series of puzzles. Once they have achieved their goal, the item can be found. When you bring back the lost item to the ruler (therefore fulfilling their wish), the broken Rainbow Bridge that spans between the current island and the next will reconstruct itself, and grant passage for the intrepid adventurer to continue onwards.

For a publisher like Scumsoft, this is a surprising, almost jarring, change of heart for their games. The stark lack of questionable business practices, such as locking parts of the core game behind DLC and paywalls, initially left players confused. But this game seems to be clear of any form of microtransactions, which many players have dubbed "a revolutionary full circle". As for the game itself, it's a surprisingly pleasant experience, and it's satisfying to recover the precious items and fulfill the wishes of those in need. The game could stand to ease up on the memes of course, but what else can we expect from Scumsoft? The colours are vibrant and pop out nicely, allowing each kingdom to shine in their own unique theme.

Regardless of your stance on Scumsoft, I would definitely recommend checking this game out. It's a very different experience from what Scumsoft usually pushes out. Maybe they want to give back to the community, or maybe they have their own wishes to fulfill.

I rate it very decent/10.







For context (?), go to bit.ly/2018nocontext

21 VINESAUCE IS HOPE SUMMER 2018 22

